

# Lecture 2: Acoustics

1. Acoustics, Sound & the Wave Equation
2. Musical Oscillations
3. The Digital Waveguide

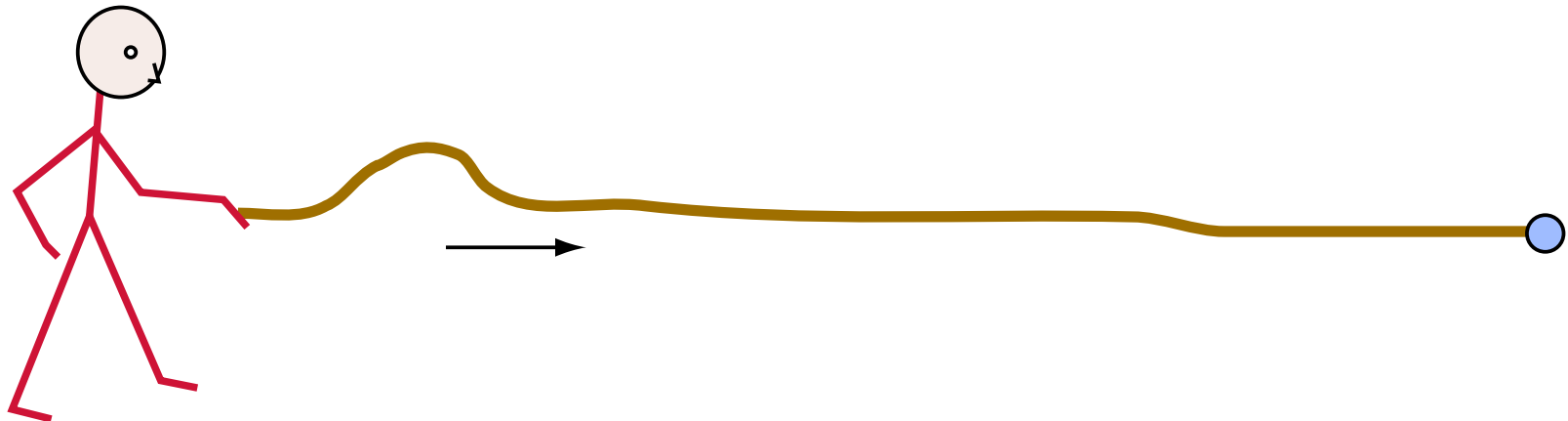
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# I. Acoustics & Sound

- **Acoustics** is the study of physical **waves**
- Waves transfer **energy** without permanent displacement of matter
- **Common math** for different media
  - gas, liquid, solid, EM
- Intuition: Pulse going down a **rope**



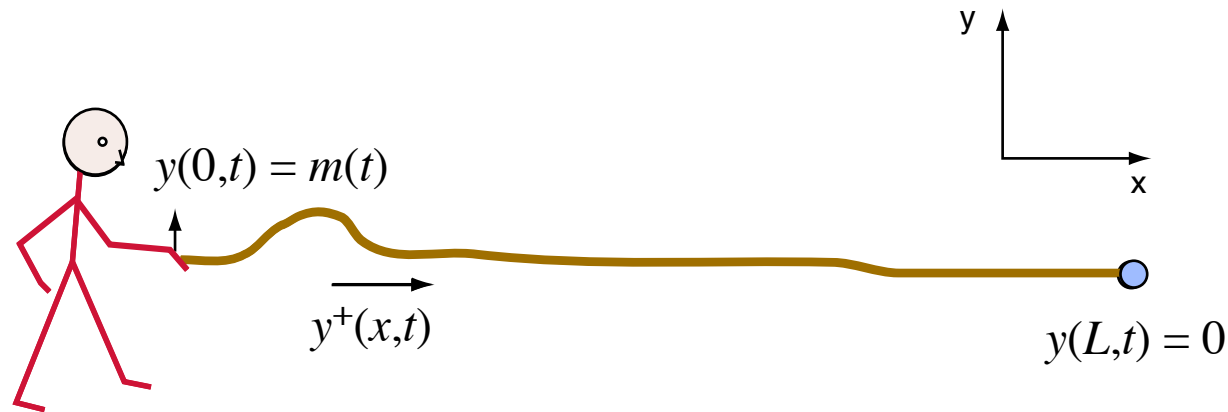
# The Wave Equation

- For 1-D medium with displacement  $y(x, t)$ :

$$c^2 \frac{\partial^2 y}{\partial x^2} = \frac{\partial^2 y}{\partial t^2}$$

*curvature*  $\swarrow$   $\searrow$  *acceleration*

- simple to derive from freshman physics...



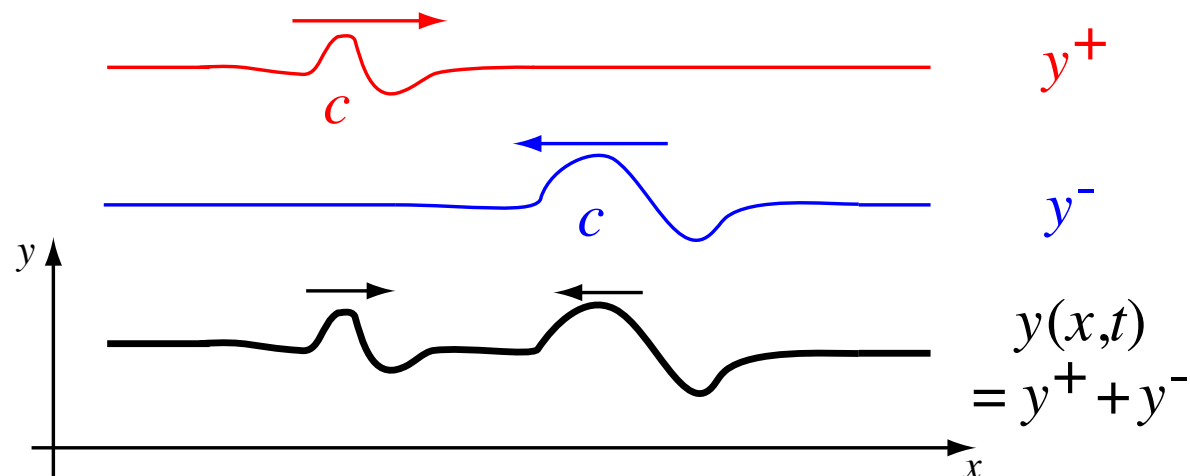
# The Wave Equation

$$c^2 \frac{\partial^2 y}{\partial x^2} = \frac{\partial^2 y}{\partial t^2}$$

- **Solution:**

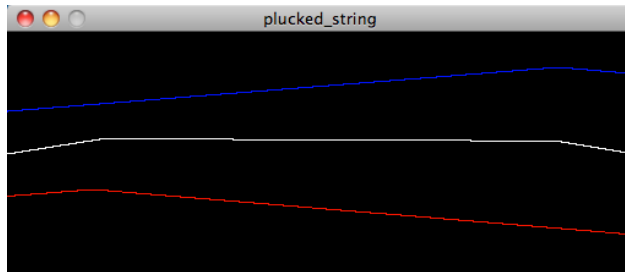
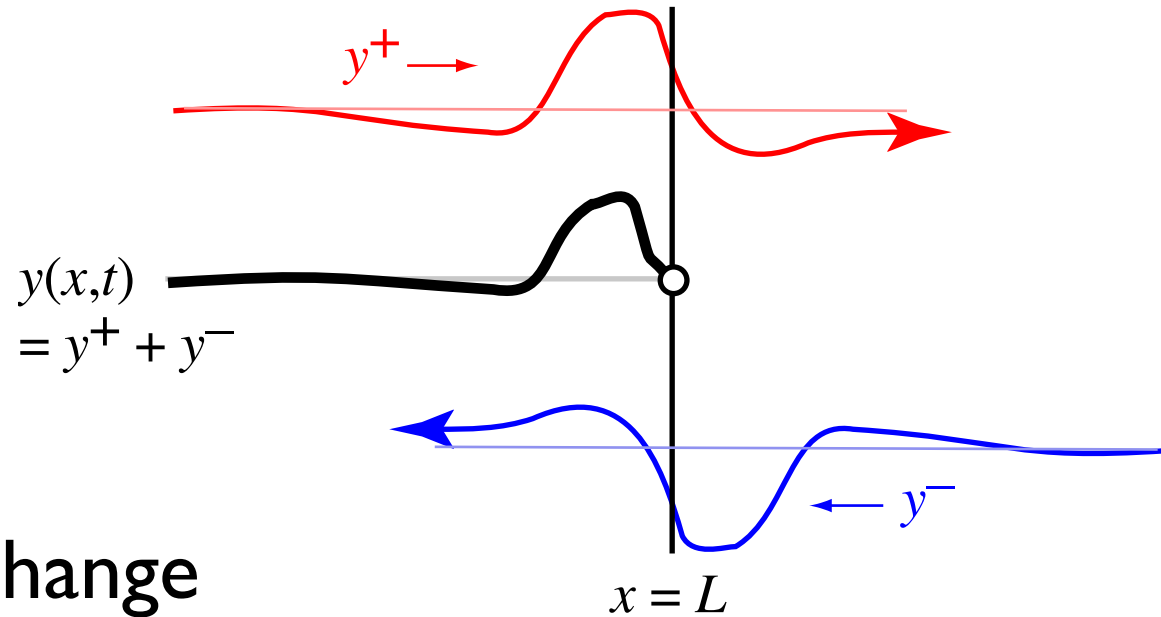
$$y(x, t) = y^+(x - ct) + y^-(x + ct)$$

- **sum** of leftward-moving  $y^+$  and rightward-moving  $y^-$  traveling waves
- **shape** does not change (set by initial conditions)



# Terminations & Reflections

- **Boundary conditions** include fixed points
  - e.g. held ends of string
- Superposition of traveling waves must match constraints
  - hence reflections
- Any **impedance** change results in some reflection



○ energy loss...

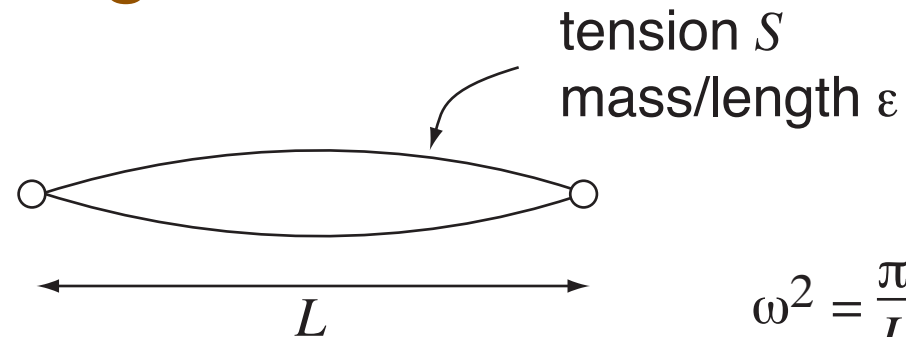


<http://www.youtube.com/watch?v=YOi8sujTwx8#t=1m35s>

# I-D Waveguides

- **Plucked/struck string**

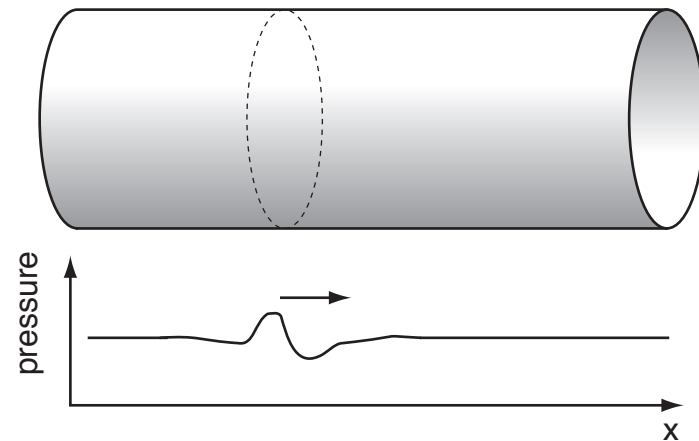
- guitar, piano ...



$$\omega^2 = \frac{\pi^2 S}{L^2 \epsilon}$$

- **Acoustic tube**

- e.g. clarinet or trumpet
- vocal tract

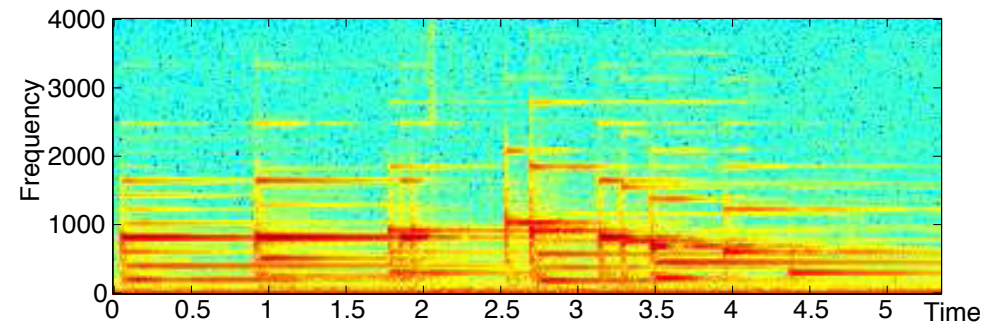
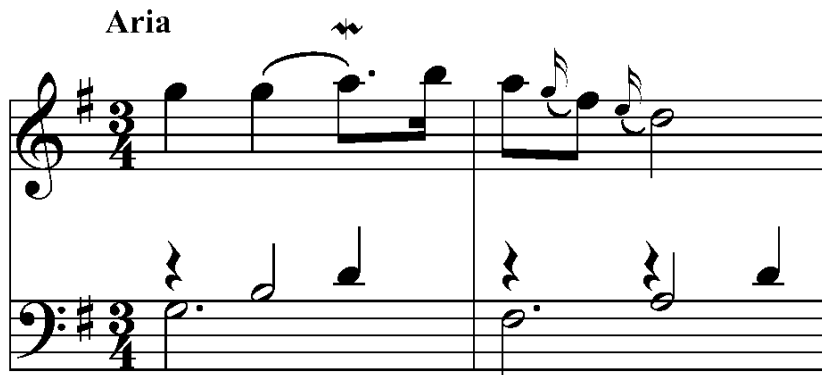


- **Solid bar**

- xylophone, ...

# 2. Musical Oscillations

- (Pseudo) periodic **oscillation** is central to musical **pitch**



- Musical instruments create pitch in different ways...

# Simple Harmonic Motion

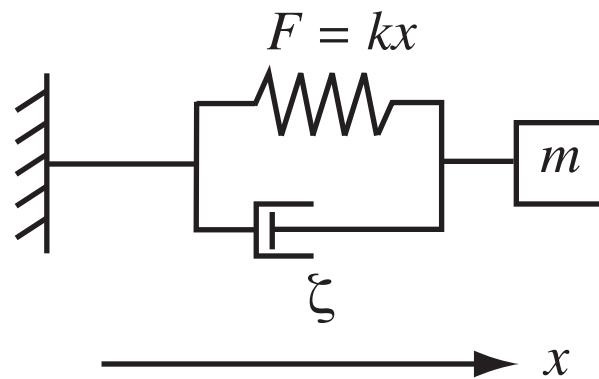
- Basic 2nd order mechanical **oscillation**

$$\ddot{x} = -\omega^2 x \quad x = A \cos(\omega t + \phi)$$

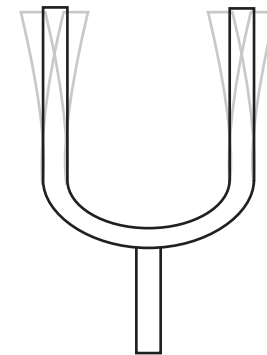
- resonance

- Spring + mass + damper

- e.g. **tuning fork**



$$\omega^2 = \frac{k}{m}$$



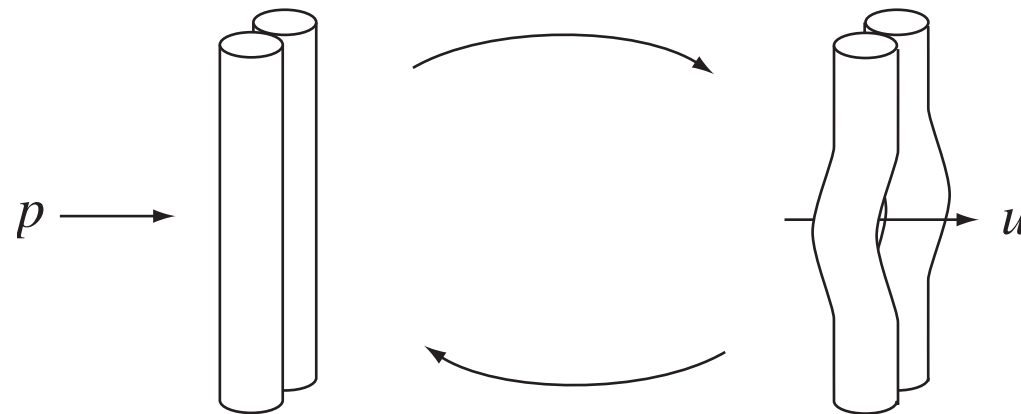
- Not great as a musical instrument

- only **fundamental**  $\Rightarrow$  low amplitude



# Relaxation Oscillator

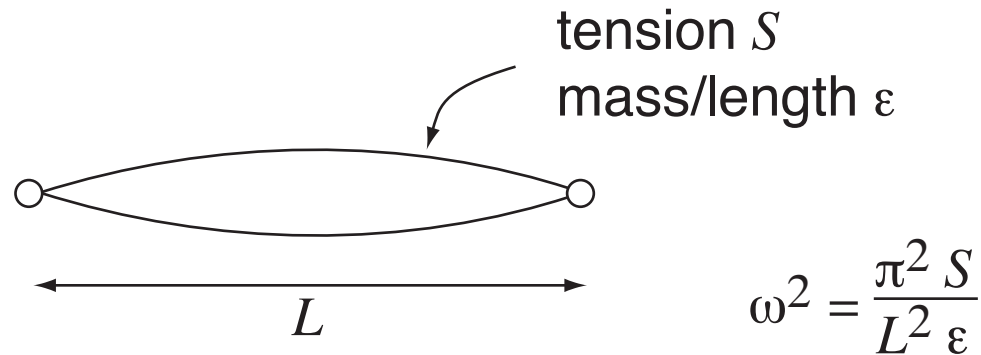
- **Alternating** states
  - 'closed state' **collects** energy from steady source
  - 'open state' **releases** energy, then reverts to closed
- e.g. **Vocal folds**



- **Oscillation period depends on tension**
  - easy to adjust
  - hard to keep stable

# Strings

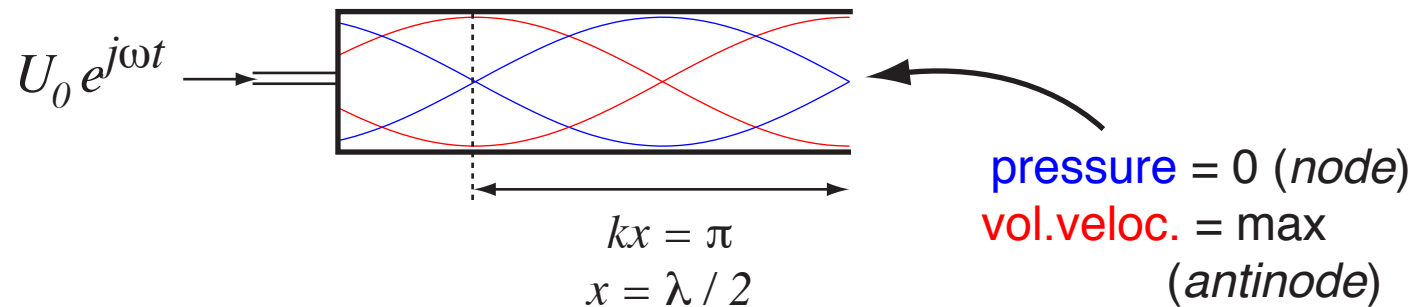
- Canonical **wave equation** example



- guitar (plucked)
  - piano (struck)
  - violin (bowed ...)
- **Control of period**
    - vary length  $L$  (frets)
    - vary tension  $S$  and/or length  $L$  (piano)
  - **Initial conditions = excitation**

# Air Column

- Wave equation in air

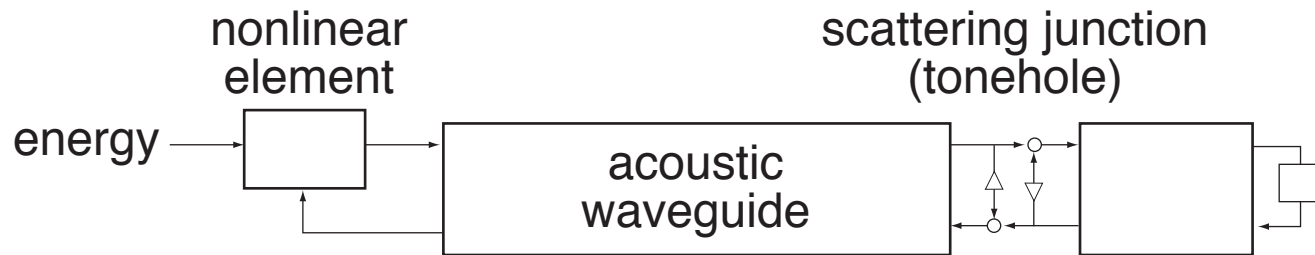


- pressure waves traveling in tube
- resonance of tube depends on length
- coupled energy input
- **Clarinet, oboe, organ, flute**
  - finger holes disrupt waveguide (*scattering*)
  - first reflection determines oscillation period

# 3. Digital Waveguides

*Julius Smith, 1992...*

- 1-D waveguide is easily discretized
  - spatial sampling  $\Leftrightarrow$  time sampling

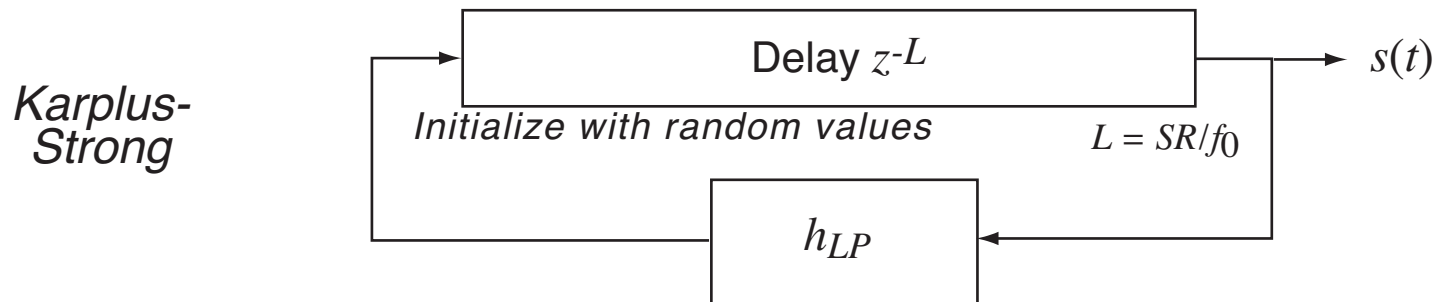
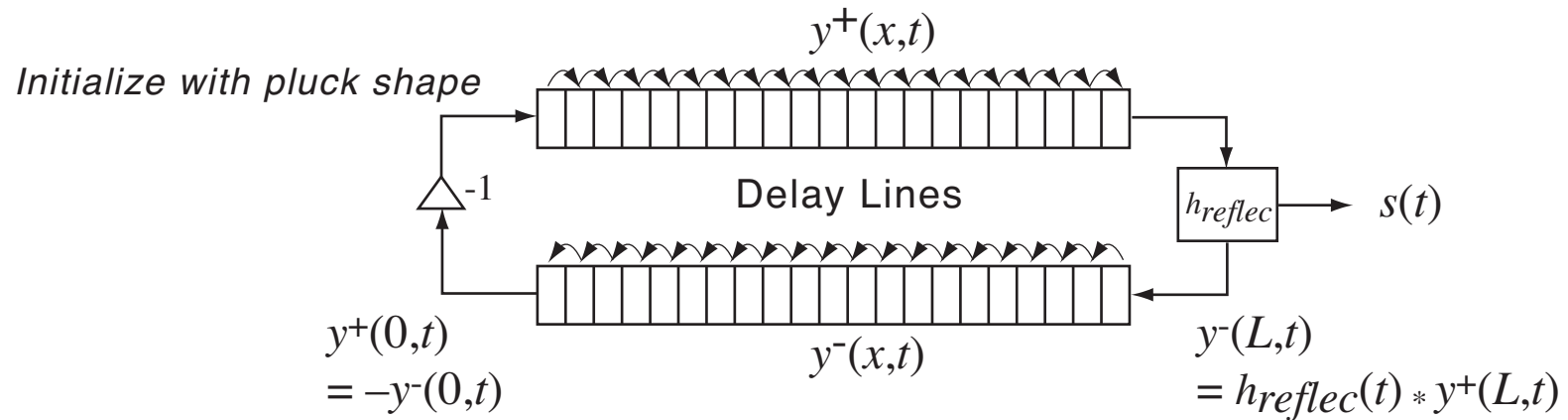


$$\omega = \frac{\pi c}{2L} \quad (\text{quarter wavelength})$$

- waveguide  $\rightarrow$  delay line
- scattering  $\rightarrow$  low-pass feedback
- final load  $\rightarrow$  instrument body resonances
- nonlinear function for energy input
- <https://ccrma.stanford.edu/~jos/wg.html>

# Digital Waveguides

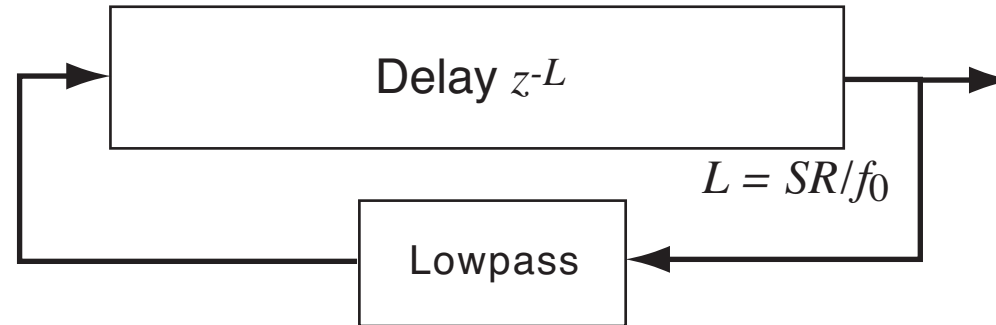
- Direct physical model + simplifications



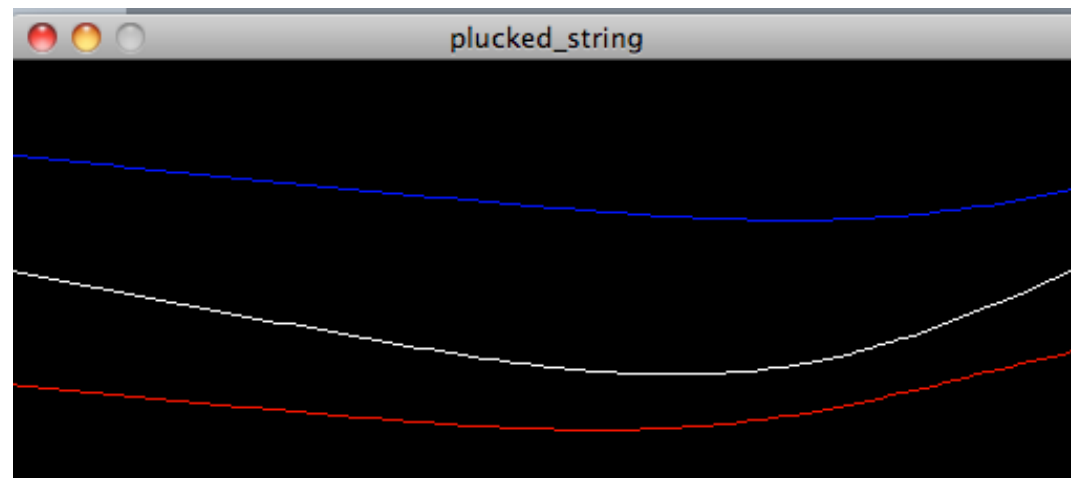
# Waveguide Simulation

- **Karplus-Strong** Plucked String algorithm

*Initialize with random values*

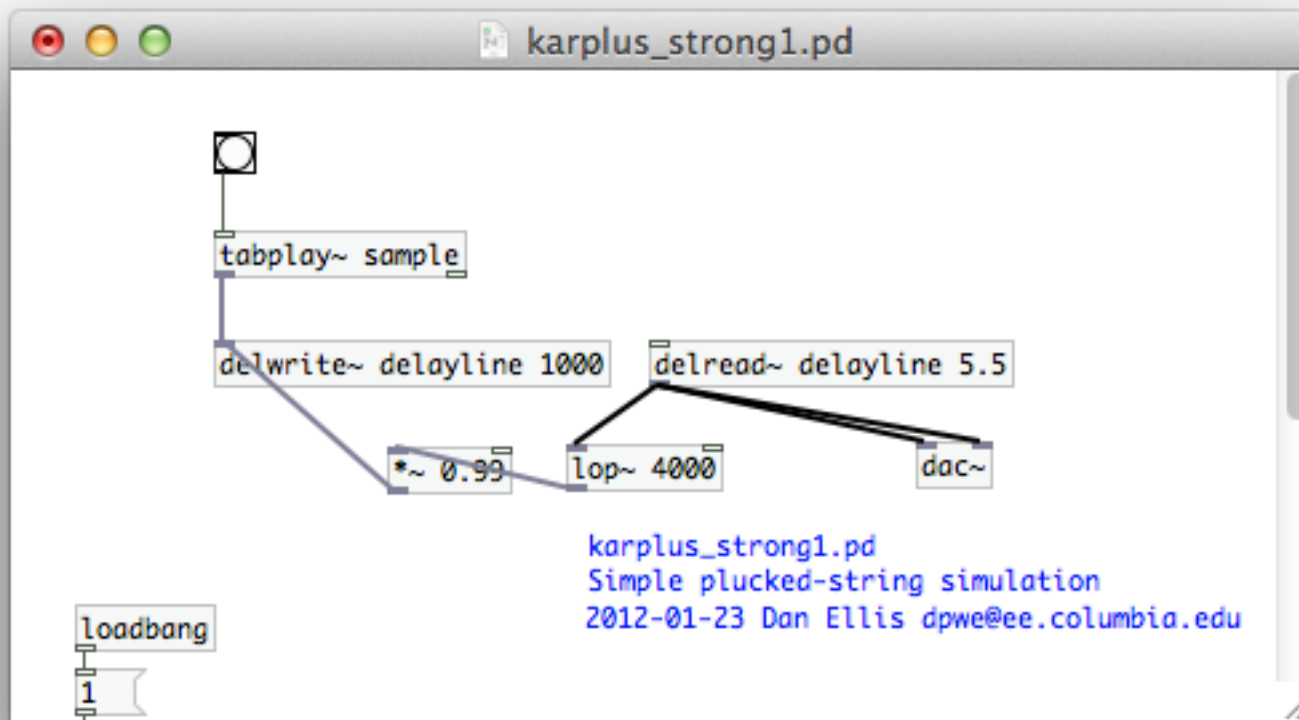


- Direct implementation of **traveling waves**



# Karplus-Strong in Pd

- Pd's `delwrite~` / `delread~` implement the delay line



<http://blog.loomer.co.uk/2010/02/karplus-strong-guitar-string-synthesis.html>

# Summary

- **Wave equation:**  
Simple physics leads to oscillations
- **Musical acoustics:**  
Different ways to control steady tones
- **Digital waveguides:**  
Natural, efficient simulation of tones