

Auditory Neuroscience Laboratory, University of Sydney, Australia.

#### High Frequencies in Speech and Talker Localization and Segregation

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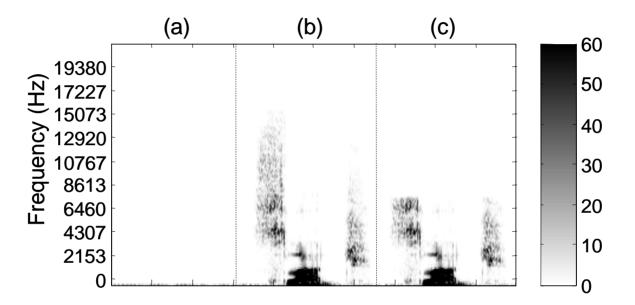
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### Setting the scene

- The contribution of the various acoustic spatial cues to speech segregation and speech intelligibility?
- Particular focus on frequency bandwidth and the percept of externalisation.
- Using VAS and CRM to measure speech intelligibility with dichotic and virtual listening conditions.



## **Broadband spectra of speech**



- Significant high frequency content e.g. "sludge"
- Not required for single channel speech intelligibility <u>E.g. AI and SII models</u>
- Frequencies > 8 kHz important in accurate localisation of bb noise. What about speech?

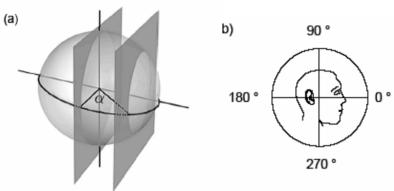
#### Localisation of speech stimuli

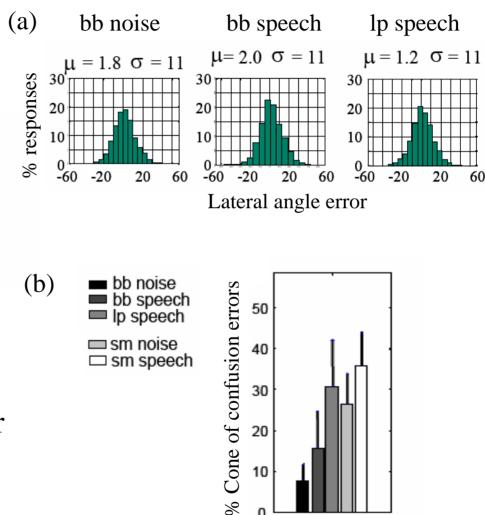




#### **High frequencies & accurate speech localisation**

#### Localisation Errors Lateral angle error Polar angle error





Low pass speech at 8 kHz

- (a) No change in lateral angle error
- (b) Significant increase in polar angle error (> 30°)

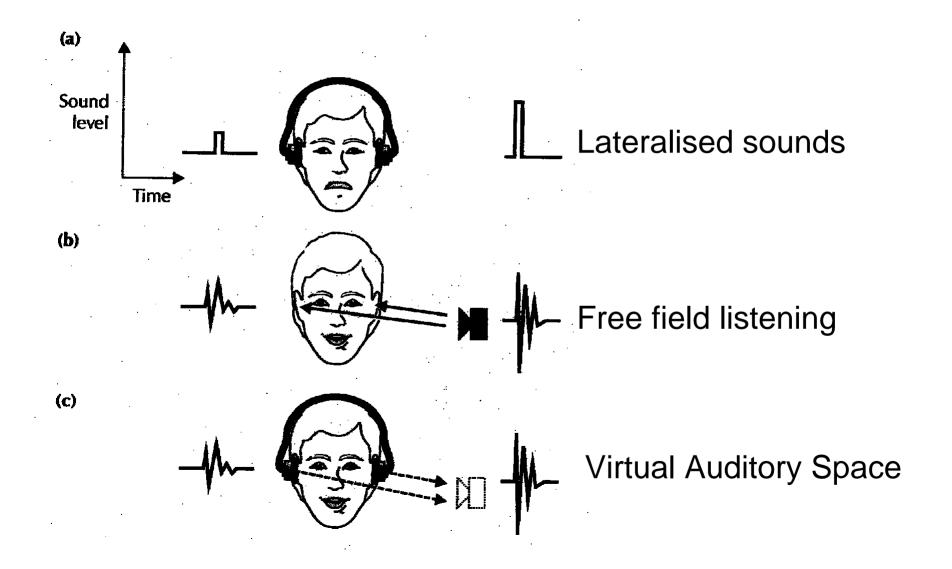
*Jin et al 2002* 

#### Implications/questions.

- Differences in location an important cue in solving the cocktail party problem (Cherry)
- High frequencies important in accurate localisation of speech sources
- The Question: Does high frequency information in speech contribute to speech intelligibility with multiple concurrent talkers?
- The experiment: Measure speech reception threshold (SRT) with and without high frequency information



#### **The Presentation Paradigm: Virtual Auditory Space**

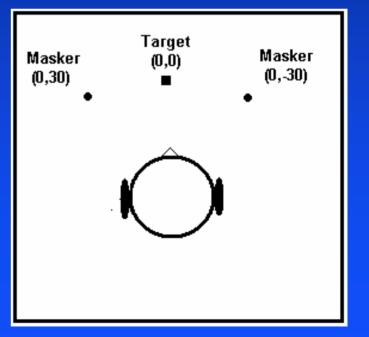


## The intelligibility paradigm

Speech reception threshold measured using Coordinate Response Measure

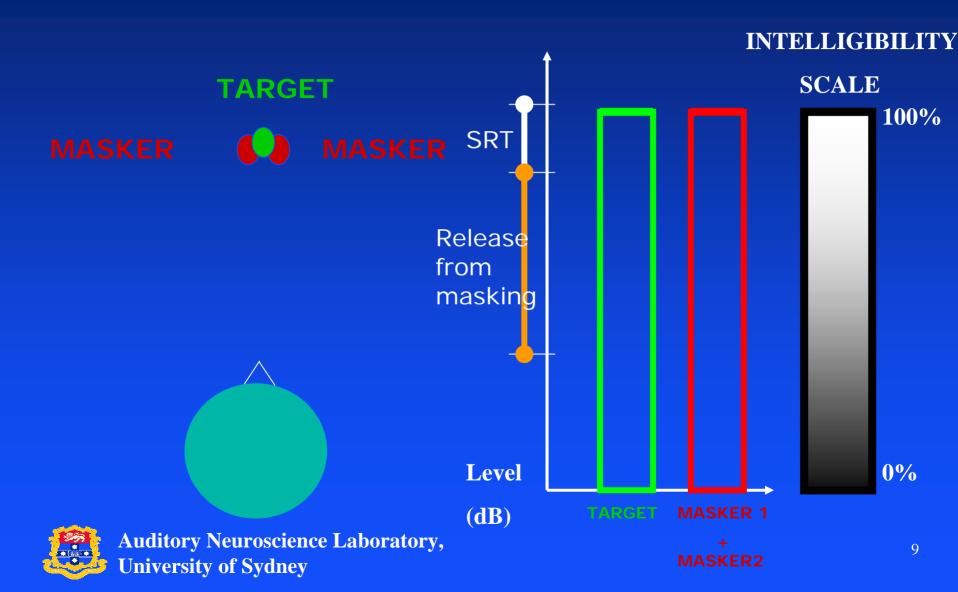
Target Target+maskers 
Ready *Baron* go to *blue one* now
Talkers: 4 male 4 female

Adaptively vary level of target (Quest) to obtain the signal to masker threshold. Listening model: The "Dinner table" problem

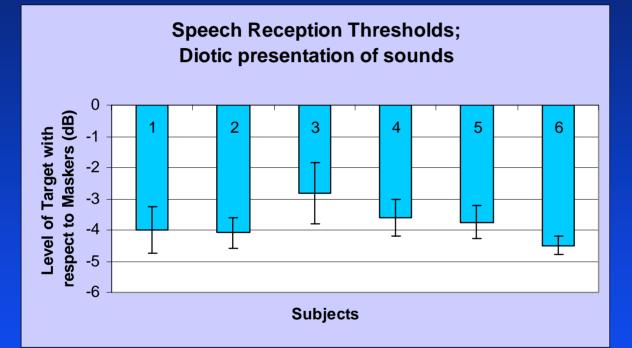




#### Measuring Speech Intelligibility: the "dining table" model



## **Diotic listening**



- No spatial separation of sound sources
- Internalisation of sound sources



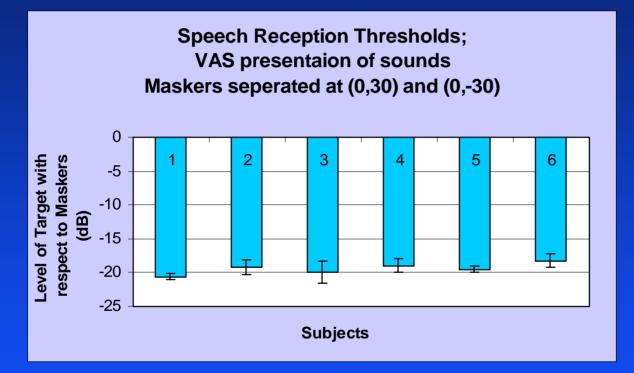
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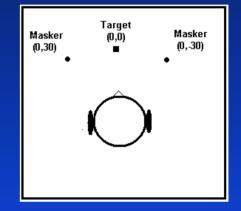


Mean -3.8dB

Same result when co-located stimuli are externalised to directly ahead.

# Spatialised (VAS) listening



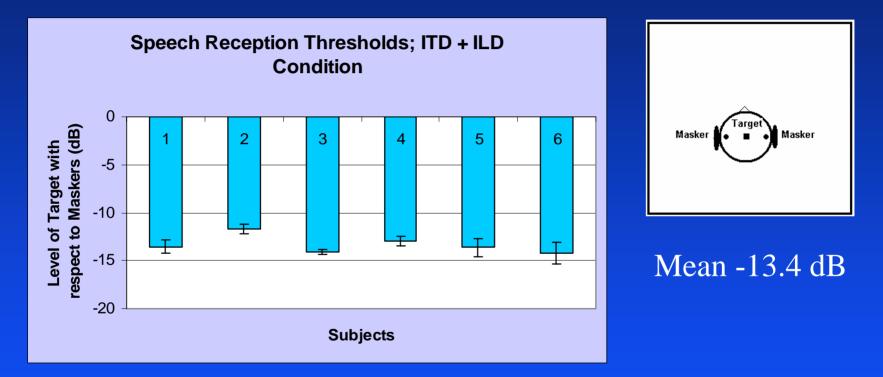


Mean -19.4dB

- Sound sources spatially separated
- Sound sources perceived in external space



#### **Binaural listening**

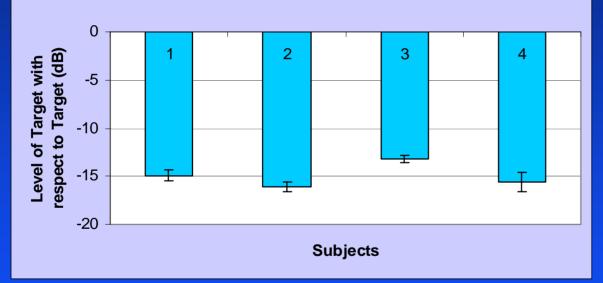


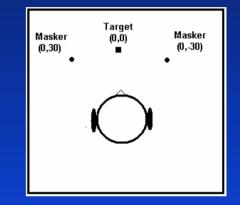
- Sounds sources separated by differences in the binaural cues
- Sound sources lateralised within the head



# 5 kHz low pass VAS listening

5 kHz Low-passed VAS presentaion of sounds; maskers positioned at (0,30) and (0,-30)



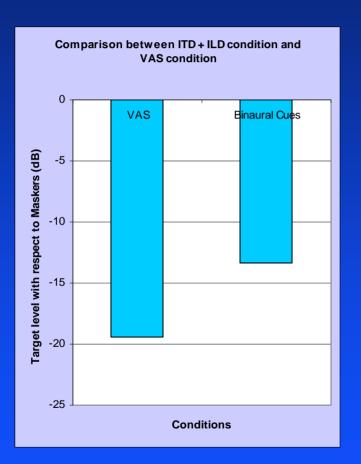


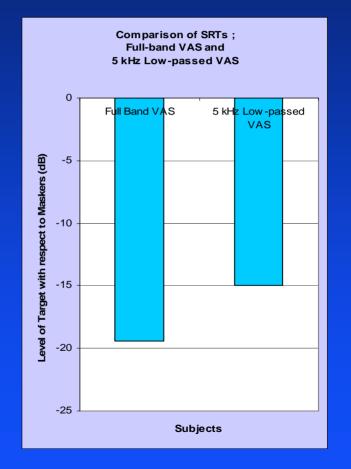
Mean -15 dB

- Sounds sources spatially separated
- Sound sources incompletely externalised



#### **Results summary**







### Conclusions

- Percept of spatialisation supports significant speech unmasking and improved speech intelligibility.
  - Is this mediated through selective attention and streaming?
- Speech energy >5 kHz plays a significant role in multi-talker spatial listening
  - Implications for multi-channel communications, virtual reality displays, hearing aid design and bioinspired ASR.

